



# **SAG-AFTRA** SAG-AFTRA 2016 Video Game Agreements

Each of these agreements are individually bargained with video game producers. Some of the terms in these agreements are as follows:

## **3 Year Term**

### **Principal/Off-Camera COMPENSATION**

- 4 voices in a 4-hour session for \$825.50, plus 15.5% SAG-AFTRA Health Plan and the AFTRA Retirement Plan contribution.
- For vocally stressful work, 2-hour session for \$825.50, plus 15.5% SAG-AFTRA Health Plan and the AFTRA Retirement Plan contribution.
- Also, 10-minute break given after 1-hour of work.

### **Principal/On-Camera COMPENSATION**

Includes solo/duo singers, stunt performers, motion capture, and cyber scanning.

- Day Performers: \$825.50
- 3-Day Performers: \$2,088.25
- Weekly Performers: \$3,150.90

## **INTEGRATION AMENDMENT**

Integration compensation may be paid on a per-session basis so long as Employer provides verification of the material requested for the specific session date(s) required for Integration.

## **CONTINGENT COMPENSATION**

Each Performer whose performance is included in the Interactive Program shall be entitled to a secondary payment based on the following:

- Base Contingent Compensation fee is 25% of a scale session fee for each session worked up to 4.
- Payment due for each 2 million units sold or unique subscribers (when games are not sold by units) up to 8 million.
- If prepaid at the time of initial employment, Contingent Compensation is reduced by 25%.

	1 session worked		2 sessions worked		3 sessions worked		4+ sessions worked	
	Pre-Paid	Standard	Pre-Paid	Standard	Pre-Paid	Standard	Pre-Paid	Standard
2M units/subs	\$154.78	\$206.38	\$309.56	\$412.75	\$464.34	\$619.13	\$619.13	\$825.50
4M units/subs	\$154.78	\$206.38	\$309.56	\$412.75	\$464.34	\$619.13	\$619.13	\$825.50
6M units/subs	\$154.78	\$206.38	\$309.56	\$412.75	\$464.34	\$619.13	\$619.13	\$825.50
8M units/subs	\$154.78	\$206.38	\$309.56	\$412.75	\$464.34	\$619.13	\$619.13	\$825.50
Total paid to performer	\$619.13	\$825.50	\$1,238.25	\$1,651.00	\$1,857.38	\$2,476.50	\$2,476.50	\$3,302.00

## **INFORMATION PROVIDED TO PERFORMER**

A full and forthright description of the role to be played must be given at the time of audition or interview, including:

- a. Name of the game along with its SAG-AFTRA provided production I.D. number,
- b. length of Performer's role,
- c. use of unusual terminology,
- d. use of profanity,
- e. content of a sexual or violent nature,
- f. racial slurs,
- g. whether memorization is required,
- h. whether cue cards or other prompting devices will be used,
- i. whether stunts, fighting, or demanding physical action will be required (including a description of the action and the frequency it will be performed), and
- j. whether yelling, screaming, accents, singing and or creature noises will be required.